

January Daily Planner

Day	Date	Calendar Grid	Calendar Collector	Days in School	Computational Fluency	Number Line	Assessment
1		Activity 1 Introducing the January Calendar Markers (p. 8)	Activity 1 Cubes Out of the Container (p. 17)	Update			
2		Activity 2 Introducing Number Trees (p. 9)	Update	Update		Activity 1 Counting Hap's Hops (p. 44)	
3		Update	Update	Update	Activity 1 Different Combinations, Same Total (p. 34)		
4		Update	Update	Activity 1 Building & Writing Combinations of Ten (p. 27)		Activity 2 Playing Name My Number (p. 45)	
5		Update	Activity 2 Looking at the Weekly Collection Total (p. 19)	Update			
6		Activity 3 Showing Our Predictions (p. 11)	Activity 1 Cubes Out of the Container (p. 17)	Update			
7		Update	Update	Activity 1 Building & Writing Combinations of Ten (p. 27)		Activity 2 Playing Name My Number (p. 45)	
8		Update	Update	Update	Activity 1 Different Combinations, Same Total (p. 34)	Activity 3 Comparing Numbers (p. 47)	
9		Activity 3 Showing Our Predictions (p. 11)	Update	Update		Activity 4 Playing Hide & Seek with Hap (p. 50)	
10		Update	Activity 2 Looking at the Weekly Collection Total (p. 19)	Update	Activity 2 Double It (p. 38)		
11		Update	Activity 1 Cubes Out of the Container (p. 17)	Activity 1 Building & Writing Combinations of Ten (p. 27)			
12		Activity 4 Matching Markers & Number Trees (p. 12)	Update	Update		Activity 4 Playing Hide & Seek with Hap (p. 50)	
13		Update	Update	Update	Activity 2 Double It (p. 38)		
14		Activity 3 Showing Our Predictions (p. 11)	Update	Update		Activity 5 Completing the Hap's Hops Page (p. 53)	
15		Update	Activity 2 Looking at the Weekly Collection Total (p. 19)	Update	Activity 2 Double It (p. 38)		
16		Update	Activity 3 Estimating & Counting the Month's Total Collection (p. 22)	Update			
17		Activity 4 Matching Markers & Number Trees (p. 12)		Activity 1 Building & Writing Combinations of Ten (p. 27)			
18		Update		Update		Activity 4 Playing Hide & Seek with Hap (p. 50)	Number Corner Checkup 2, Part 1 (p. 56)
19		Update		Update	Activity 3 Completing the Seeing Double Page (p. 40)		
20		Update		Update			Number Corner Checkup 2, Part 2 (p. 58)
		Activity 5 The Six Buttons Problem (optional; p. 14)					

Note On days when the Calendar Grid, Calendar Collector, and Days in School are not featured in an activity, the class will update them together. Update procedures are described at the beginning of each workout write-up. Summaries of the update procedures appear below.

Calendar Grid – Sing the Days of the Week Song, make predictions about and post the day's marker, share observations about the marker, and make or locate a Number Tree card to match.

Calendar Collector – Spin the spinner, pull the designated number of cubes out of the mystery container, sort them by color, count and compare the three groups, add the information to the week's recording strips, and add the cubes to the pocket for the week.

Days in School – Add a dot to the ten-frame and a link to the chain, and have students figure out how many more are needed in one of the collections to make 10. Count all the dots and links collected so far, and record the result on the Classroom Number Line.