

# February Daily Planner

Day	Date	Calendar Grid	Calendar Collector	Days in School	Computational Fluency	Number Line
1		<b>Activity 1</b> Introducing the February Calendar Markers (p. 8)	<b>Activity 1</b> Collecting Unifix Cubes (p. 17)	Update		
2		<b>Activity 2</b> Introducing the Calendar Grid Observations Chart (p. 10)	Update	Update	<b>Activity 1</b> Adding with Multiple Ten-Frames (p. 31)	
3		Update	Update	<b>Activity 1</b> Writing Equations for the Days in School (p. 25)		<b>Activity 1</b> Counting Forward & Backward (p. 41)
4		<b>Activity 3</b> Discussing the Shapes Shown on the Markers (p. 11)	Update	Update	<b>Activity 2</b> Adding on the Magic Wall, Part 1 (p. 32)	
5		Update	<b>Activity 2</b> Looking at the Weekly Collection Total (p. 18)	Update		
6		<b>Activity 4</b> Predicting the Next Calendar Grid Marker (p. 13)	Update	Update	<b>Activity 3</b> Playing Draw Three (p. 34)	
7		Update	Update	<b>Activity 2</b> Completing the Finding One Hundred Page (p. 26)		<b>Activity 1</b> Counting Forward & Backward (p. 41)
8		<b>Activity 4</b> Predicting the Next Calendar Grid Marker (p. 13)	Update	Update	<b>Activity 4</b> Telling Math Stories with Multiple Addends (p. 35)	
9		Update	<b>Activity 2</b> Looking at the Weekly Collection Total (p. 18)	Update	<b>Activity 2</b> Adding on the Magic Wall, Part 2 (p. 33)	
10		Update	Update	Update		<b>Activity 2</b> Celebrating the Tenth Decade Day (p. 43)
11		<b>Activity 4</b> Predicting the Next Calendar Grid Marker (p. 13)	Update	<b>Activity 3</b> Discussing One Hundred & More (p. 27)		
12		Update	Update	Update	<b>Activity 5</b> Playing Roll Twenty (p. 37)	
13		Update	Update	<b>Activity 1</b> Writing Equations for the Days in School (p. 25)	<b>Activity 2</b> Adding on the Magic Wall, Part 2 (p. 33)	
14		Update	Update	<b>Activity 1</b> Writing Equations for the Days in School (p. 25)		
15		<b>Activity 4</b> Predicting the Next Calendar Grid Marker (p. 13)	<b>Activity 2</b> Looking at the Weekly Collection Total (p. 18)	Update		
16		Update	<b>Activity 3</b> Ordering the Three Collections (p. 19)	<b>Activity 1</b> Writing Equations for the Days in School (p. 25)		
17		<b>Activity 4</b> Predicting the Next Calendar Grid Marker (p. 13)	<b>Activity 4</b> Estimating & Counting the Month's Total Collection (p. 20)	Update		
18		Update	<b>Activity 5</b> Completing the Cubes on a Line Page (p. 22)	Update	<b>Activity 2</b> Adding on the Magic Wall, Part 2 (p. 33)	
19		Update		Update		<b>Activity 3</b> Playing Guess My Number (p. 45)
20		<b>Activity 5</b> Sorting the Calendar Grid Markers by Attributes (p. 13)		Update	<b>Activity 2</b> Adding on the Magic Wall, Part 2 (p. 33)	
						<b>Activity 4</b> Making Tad's Number Line (optional, p. 47) <b>Activity 5</b> Looking for Patterns on the Hundreds Grid (optional, p. 49) <b>Activity 6</b> Playing Race to One Hundred (optional, p. 49)

**Note** On days when the Calendar Grid, Calendar Collector, and Days in School are not featured in an activity, the class will update them together. Update procedures are described at the beginning of each workout write-up.

**Calendar Grid** – Share predictions about and post the day's marker, say and write the date, use a geoboard to copy the shapes, and update the Calendar Grid Observations Chart.

**Calendar Collector** – Spin for cubes, add them to the week's collection, and color in the data sheet.

**Days in School** – Make an X on the grid, count and record the number of days.